

Name _____

Due Date _____

HB _____

Comprehension: _____ Application: _____ Total: _____

Discovering Early America – Money Matters Board Game

Task: Make a board game that shows how economic principles effected growth in the new thirteen colonies.

Novice <i>begins to approach expectations</i>	Apprentice <i>approaches expectations</i>	Proficient <i>meets expectations</i>	Distinguished <i>exceeds expectations</i>
		<p><u>COMPREHENSION</u></p> <p>Economics Concepts</p> <ul style="list-style-type: none"> <input type="checkbox"/> Do you have at least 3 questions or event squares which show how changes in supply affect price? <input type="checkbox"/> Do you have at least 3 questions or event squares which show how changes in demand affect price? <input type="checkbox"/> Do you have at least 3 questions or event squares which show examples of profit? <p>Business in the Colonies</p> <ul style="list-style-type: none"> <input type="checkbox"/> Are your examples realistic for someone who lived in a colony in the 1600s or 1700s? <input type="checkbox"/> Do your examples show which products were produced in which colonies? <p>Map of the Thirteen Colonies</p> <ul style="list-style-type: none"> <input type="checkbox"/> Is an outline map of the original 13 colonies incorporated into your board? <input type="checkbox"/> Is each colony labeled accurately? 	<ul style="list-style-type: none"> <input type="checkbox"/> Do you show understanding of saving techniques?
		<p><u>APPLICATION</u></p> <p>Game Creativity</p> <ul style="list-style-type: none"> <input type="checkbox"/> Did you come up with a creative game that is fun to play? <input type="checkbox"/> Does your game ask players to play an entrepreneur trying to succeed in the new colonies? <input type="checkbox"/> Does your game show strong attention to detail? <p>Quality and Format</p> <ul style="list-style-type: none"> <input type="checkbox"/> Are your materials neat, with legible writing? <input type="checkbox"/> Do you have correct spelling and capitalization? <input type="checkbox"/> Did you include clear directions on how to play? <input type="checkbox"/> Did you neatly attach all parts to the board? 	<p>Distinguished points awarded for:</p> <ul style="list-style-type: none"> <input type="checkbox"/> Extra examples of economics questions / event squares <input type="checkbox"/> Exceptional Innovation in Game Design

I have seen this rubric to become familiar with the assignment expectations.

Parent / guardian signature _____ Date _____

I have seen this rubric after being assessed and discussed the results with my child.

Parent / guardian signature _____ Date _____